

HTTP Mutual authentication protocol proposal

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- Current HTTP auth is weak
 - In security:
 - ◆ Basic: plain-text authentication
 - ◆ Digest: off-line attack, not well implemented
 - ◆ TLS Client cert:
too complex for most users, side
 - In functionality:
 - ◆ No log-off
 - ◆ Modal dialog for authentication
 - ◆ Authentication “enforced”
 - No good support for guest users

Problem

- In reality, form-based auth is widely-used
 - Having many problems
 - ◆ Plain-text only
 - ◆ Very weak against phishing attacks
 - ◆ Prone to implementation bugs

- To solve, a “better” HTTP auth is required.

Problem

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Problem with federated Auth/authz

- Users have to input passwords in a redirect page
 - How we can make sure it is not a phishing page?

その他のOpenIDでログインする

OpenIDを以下のフォームに入力して、「ログイン」ボタンをクリックしてください。

ログイン



Yahoo! JAPANへ
ログインしてください



フィッシングの危険を回避

ログインシールを設定しましょう。
ログインシールとは？

Yahoo! JAPAN ID:

パスワード:

次回からIDの入力を省略

共用のパソコンではチェックを外してください。



ログイン

Can you carefully check
identity of this form every time
without mistake?

- A better authentication which will enable
 - Password-based authentication
 - Strong protection of password, even if it is either eavesdropped or phished
 - ◆ Note: hash is not enough strong against password-crack on recent computers
 - Prevent that *phishing site to make authentication succeed, or even pretend it succeeded*
 - Works well with recent web applications design
- *Mid-/Long-term solution: very secure, but requires both client/server implementation changes*

HTTP “Mutual” auth.

- New access authentication method for HTTP
 - Secure (\Leftrightarrow HTTP Basic/Digest, HTML Form)
 - ◆ No offline password dictionary attack possible from received/eavesdropped traffic
 - Easy to use (\Leftrightarrow TLS client certificates)
 - Provides *Mutual authentication*:
clients can check server's validity
 - ◆ Authentication will **ONLY** succeed with servers possessing valid authentication secrets
 - ◆ Rogue (phishing) servers can't make authentication to succeed

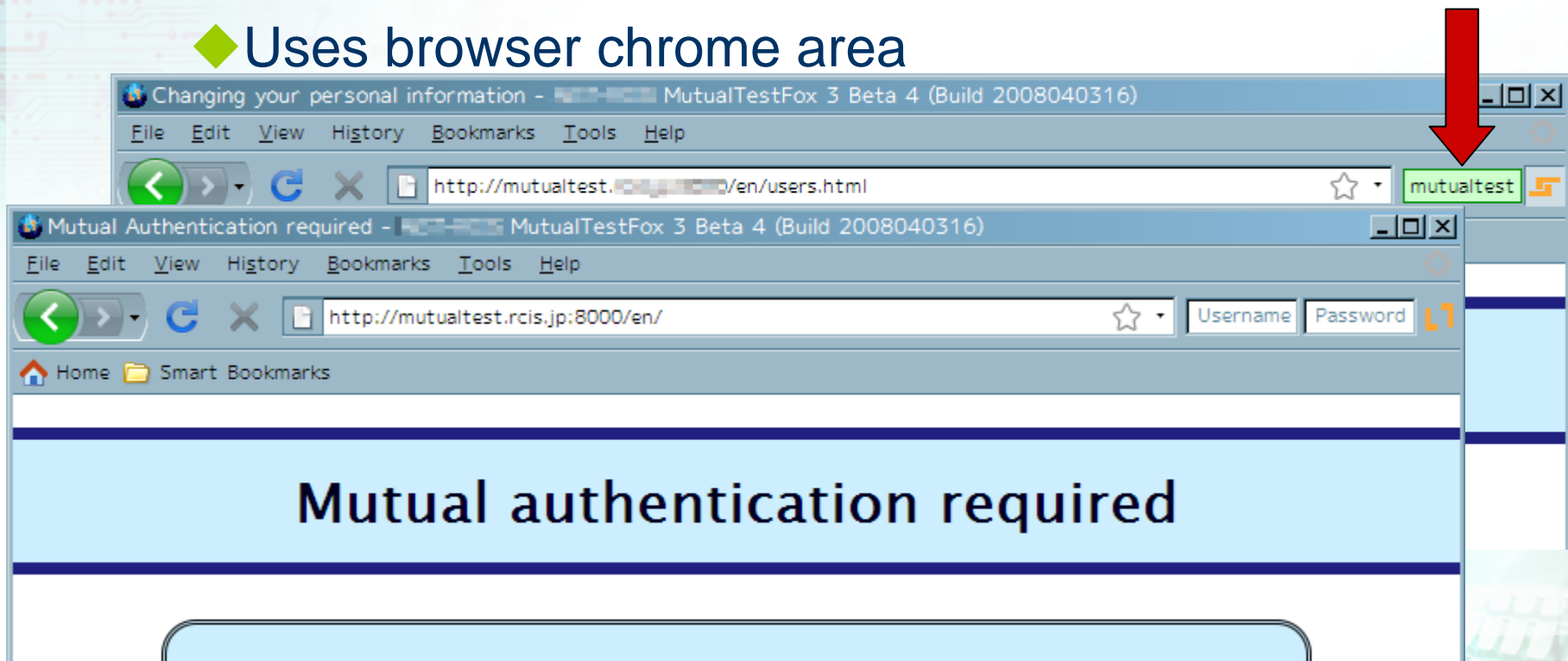
- Implemented on top of RFC2617
 - Standard WWW-auth/Auth-info headers used
- Password-based Mutual authentication
 - Using PAKE as underlying crypto primitive
- Authentication only
 - Can be used both with HTTP and HTTPS
 - Encryption/integrity provided by HTTPS
- No long-term storage required
 - (↔ Client Certificate, pwd-mgr + auto-gen etc.)

More features

- Support for recent Web application design
 - ◆ To solve several current issues with HTTP auth: covers reasons to use Form-based auth.
- Optional authentication
 - ◆ Single URI can serve both auth/unauth contents
 - ◆ Support for sites like Slashdot, Google or Yahoo
- Timed/server-initiated logout
- log-on/log-off page redirection
 - ◆ More to come?

UI consideration

- Trusted display for mutual authentication result will be needed
 - We propose new UI for this auth scheme
 - ◆ Uses browser chrome area



■ If we have a time and a working Internet connection...

Current status

- Spec draft: draft-oiwa-http-mutualauth-06
 - Submitted as an Internet-Draft
- Draft Implementations
 - Server-side: Apache, Ruby webrick
 - Client-side:
 - ◆ Mozilla-based implementation (Open-source)
 - ◆ Pure-Ruby reference implementation (to appear)
 - ◆ IE-based implementation (closed-source)
 - Available from project homepage:
<https://www.rcis.aist.go.jp/special/MutualAuth/>
 - ◆ Trial website there!

- Standardization and Impl. integration
- Integration with application frameworks
 - E.g. Rails, PEAR etc.
- With higher-level auth/authz schemes:
 - OAuth (federated authz delegation):
 - ◆ should work well
 - OpenID, SAML or (other federated auth):
 - ◆ Will work as a primitive
 - ◆ For better user-feeling, integration may be needed
 - ◆ Experts needed ☺

Thank you

■ More resources

■ Our project homepage:

<https://www.rcis.aist.go.jp/special/MutualAuth/>

■ Draft:

- ◆ Official: <https://datatracker.ietf.org/drafts/draft-oiwa-http-mutualauth/>
- ◆ Some preliminary drafts (before submission) may be on our homepage