

# **A Formal Model of the Mechanism of Semantic Analysis in the Brain**

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# Our research goals

- Long term goal : **Human-like intelligence** by imitating the architecture of the whole brain
- Short term goals:
  - Implement a cerebral cortex model
    - Our working hypothesis :  
**The cerebral cortex is a kind of Bayesian network**
  - Implement **visual areas, language areas, motor areas, prefrontal areas, etc.** using the cerebral cortex model



<http://www.irasutoya.com/2015/05/ai.html>

# Models of cerebral cortex based on Bayesian networks

- Various functions, illusions, neural responses and anatomical structure of the visual cortex were reproduced by Bayesian network models.
  - [Tai Sing Lee and Mumford 2003]
  - [Dileep George and Hawkins 2005]
  - [Rao 2005]
  - [Ichisugi 2007]
  - [Litvak and Ullman 2009]
  - [Chikkerur, Serre, Tan and Poggio 2010]
  - [Hosoya 2012]
  - ...

**The cerebral cortex seems to be a huge Bayesian network with layered structure like Deep Neural Networks.**

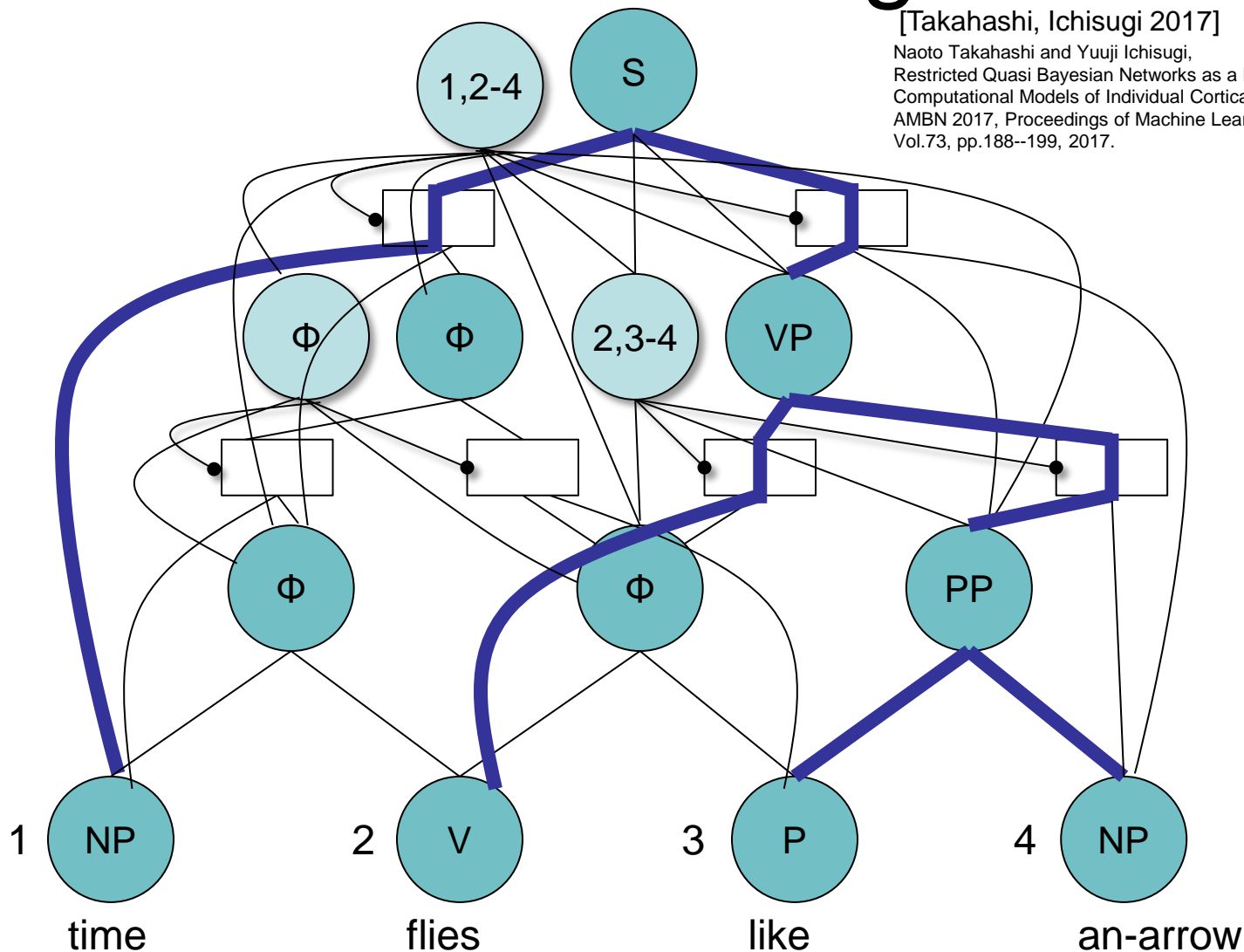
# Motivation of this work

- If the cerebral cortex is a kind of Bayesian network, we can build a system that reproduces the behavior of the human language areas using a Bayesian network.
- This will become a new evidence for the Bayesian network hypothesis of the cerebral cortex.

# Previous work: Bayesian network parser for context free grammar

[Takahashi, Ichisugi 2017]

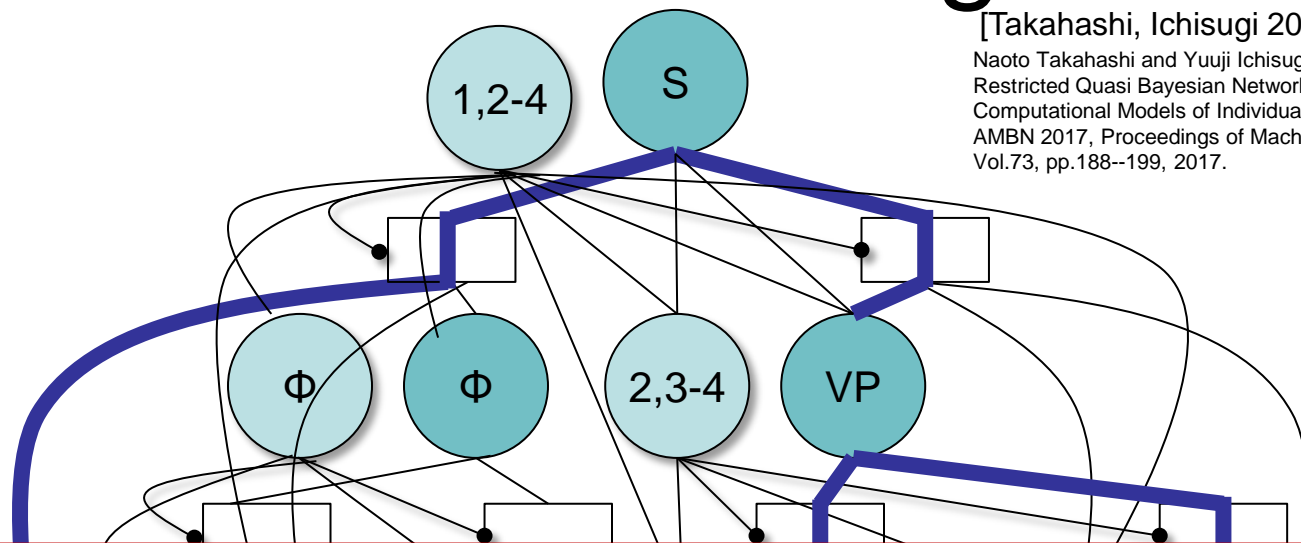
Naoto Takahashi and Yuuji Ichisugi,  
Restricted Quasi Bayesian Networks as a Prototyping Tool for  
Computational Models of Individual Cortical Areas, In Proc. of  
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Vol.73, pp.188--199, 2017.



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CFG is **NOT** good model of natural language.

So we use **CCG**, which is better model of natural language.

time

flies

like

an-arrow

# Combinatory Categorical Grammar (CCG) [Steedman 2000]

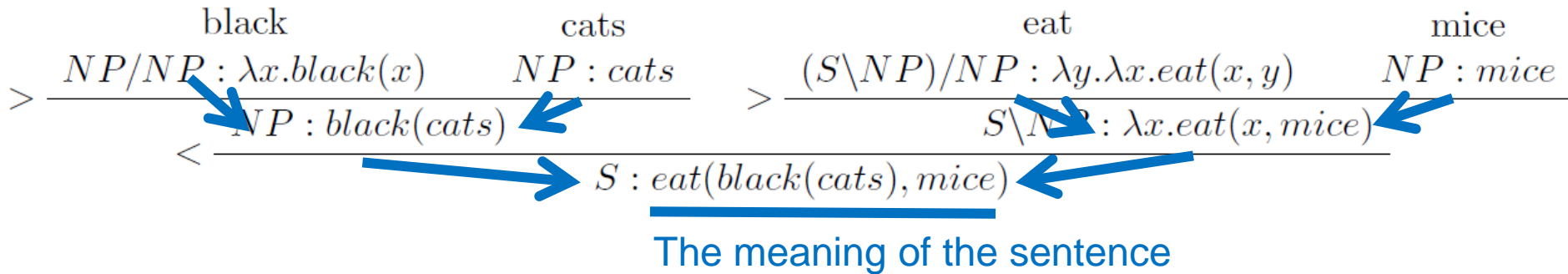
- CCG is one of the most successful frameworks of grammar description in theoretical linguistics.
  - CCG successfully explains many language phenomena.
- We consider that CCG is a promising theory of information processing of the brain.

$$\begin{array}{c}
 \text{black} \qquad \qquad \text{cats} \qquad \qquad \qquad \text{eat} \qquad \qquad \qquad \text{mice} \\
 \text{NP/NP} : \lambda x.\text{black}(x) \quad \text{NP} : \text{cats} \quad > \quad \text{(S\NP)/NP} : \lambda y.\lambda x.\text{eat}(x, y) \quad \text{NP} : \text{mice} \\
 \hline
 > \frac{\text{NP} : \text{black}(\text{cats})}{\text{S\NP} : \lambda x.\text{eat}(x, \text{mice})} > \\
 \hline
 < \frac{\text{S} : \text{eat}(\text{black}(\text{cats}), \text{mice})}{\text{S} : \text{eat}(\text{black}(\text{cats}), \text{mice})} <
 \end{array}$$

An example of CCG parsing

# Semantic analysis in CCG

- The meaning of each word is represented as **lambda term**.
- The meaning of the whole sentence is composed by **function applications** and **function compositions**.



## Problems as a model of language areas:

Because CCG uses variable-length data structure, it is hard to be implemented by neural networks in the brain.



# Hierarchical address representation

Address: (C,R,F)

Clause:

$C \in \{\text{sconj}, c1, c2\}$

Semantic Role:

$R \in \{\text{action}, \text{agent}, \text{patient}, \dots\}$

Feature:

$F \in \{\text{entity}, \text{color}, \text{size}, \dots\}$

The meaning of a sentence is represented as a set of pairs of addresses and semantic representations.

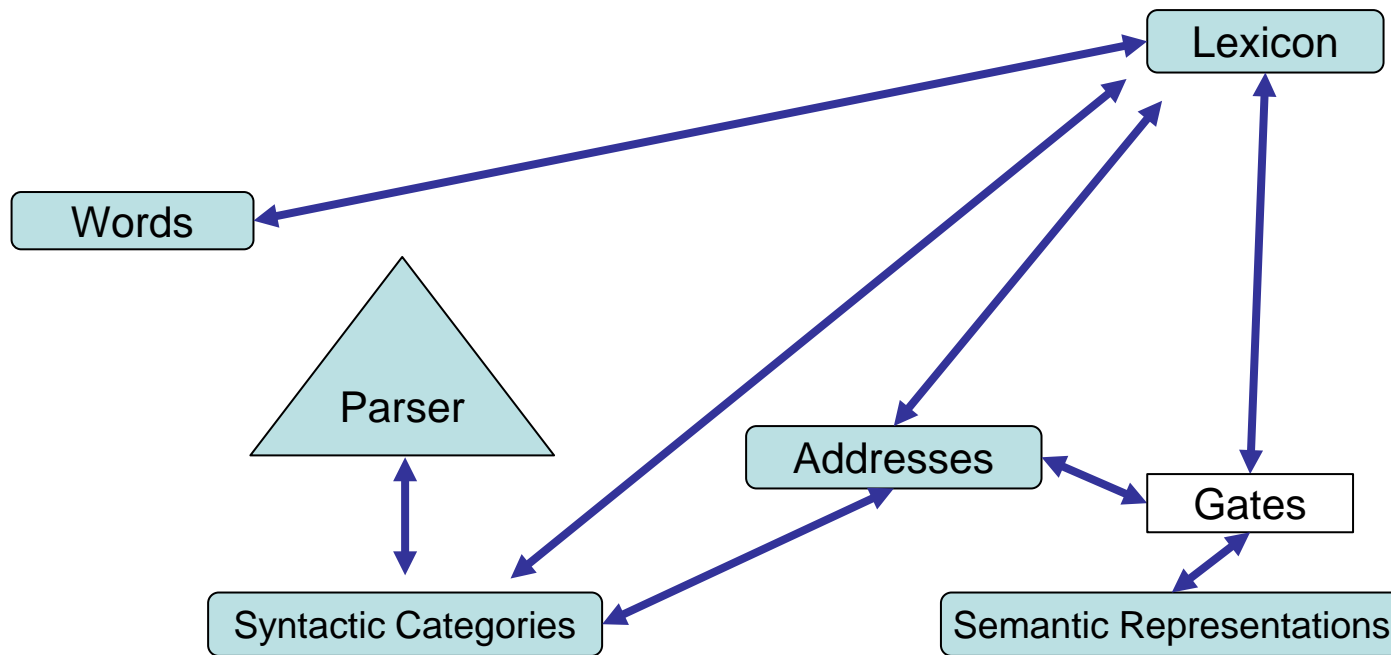
-> **flat and fixed-size structure**

This model **does not use variable-length data structure** such as lambda terms.

Address	SR
$(\text{sconj}, -, -)$	if
$(c1, \text{agent}, \text{size})$	big
$(c1, \text{agent}, \text{color})$	*
$(c1, \text{agent}, \text{entity})$	dogs
$(c1, \text{modality}, -)$	*
$(c1, \text{action}, -)$	chase
$(c1, \text{patient}, \text{size})$	small
$(c1, \text{patient}, \text{color})$	*
$(c1, \text{patient}, \text{entity})$	mice
$(c2, \text{agent}, \text{size})$	*
$(c2, \text{agent}, \text{color})$	black
$(c2, \text{agent}, \text{entity})$	cats
$(c2, \text{modality}, -)$	may
$(c2, \text{action}, -)$	eat
$(c2, \text{patient}, \text{size})$	*
$(c2, \text{patient}, \text{color})$	*
$(c2, \text{patient}, \text{entity})$	mice

"if small mice areChasedBy big dogs black cats may eat mice"

# Modules of the proposed model

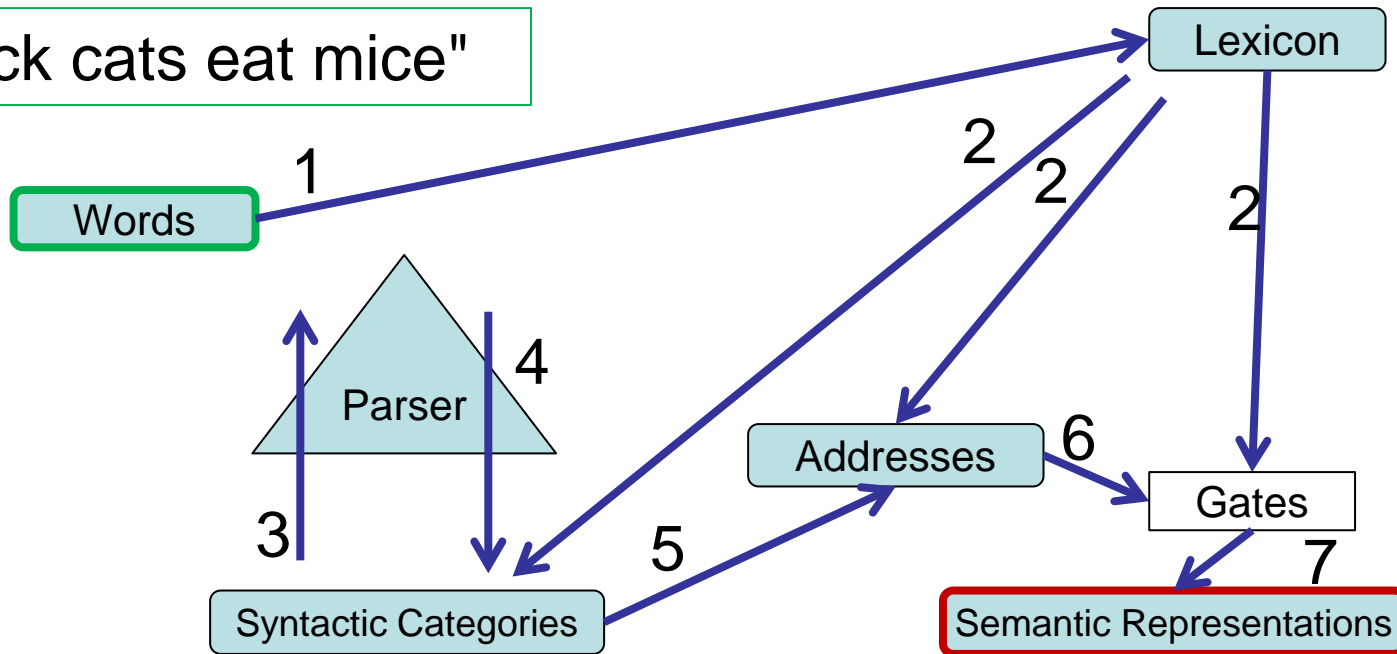


Modules are reciprocally (bidirectionally) connected like Bayesian networks, and like cerebral cortex.

# Parsing

## Input words:

"black cats eat mice"



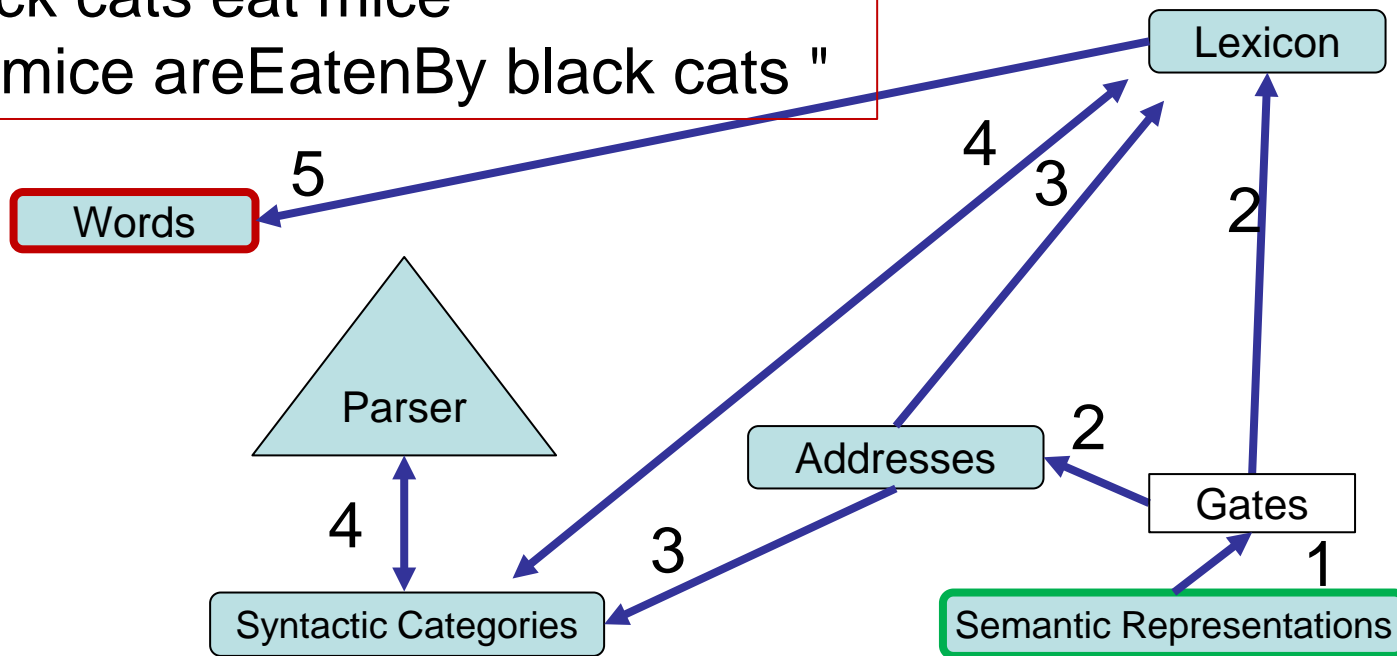
## Output:

Address	SR
$(c1, agent, color)$	black
$(c1, agent, entity)$	cats
$(c1, action, -)$	eat
$(c1, patient, entity)$	mice

# Utterance(Speech)

## Output words:

"black cats eat mice"  
or " mice areEatenBy black cats "



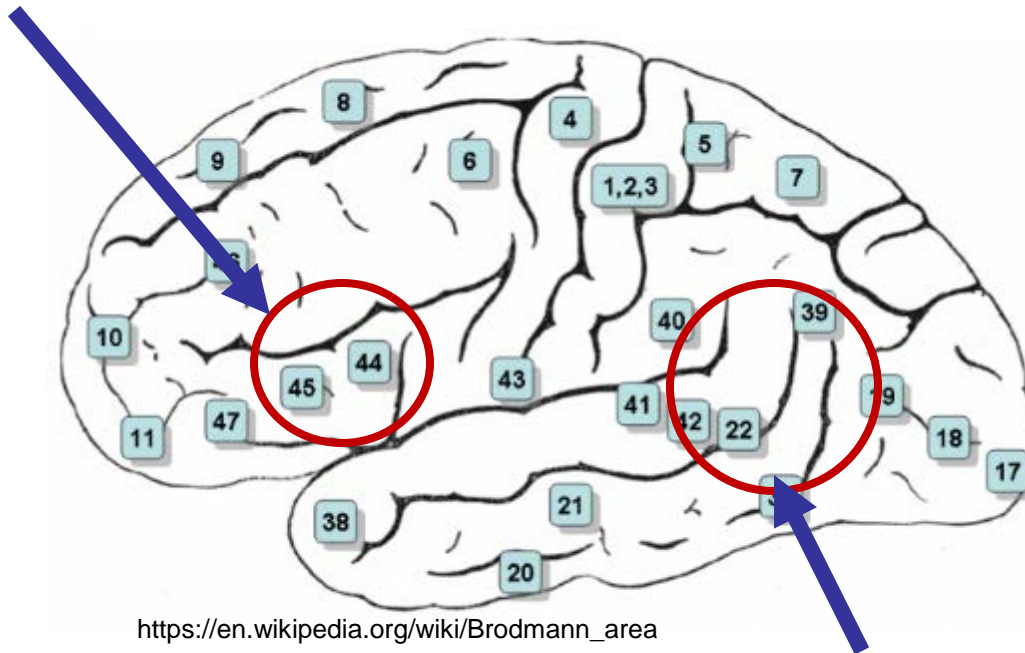
## Input:

Address	SR
(c1, agent, color)	black
(c1, agent, entity)	cats
(c1, action, -)	eat
(c1, patient, entity)	mice

# Correspondence to cortical areas

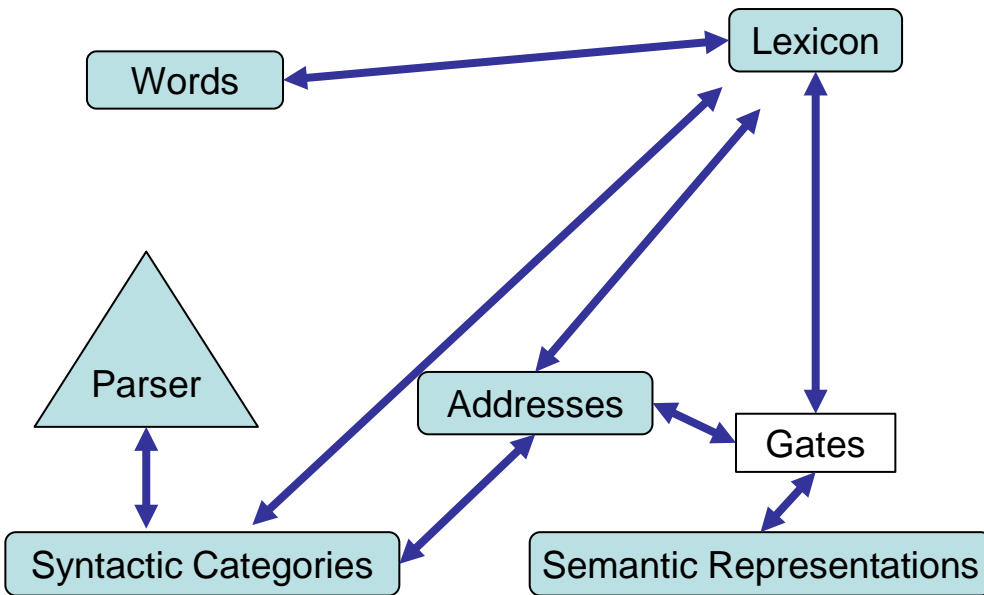
# Language Areas

Broca's area (BA 44,45)

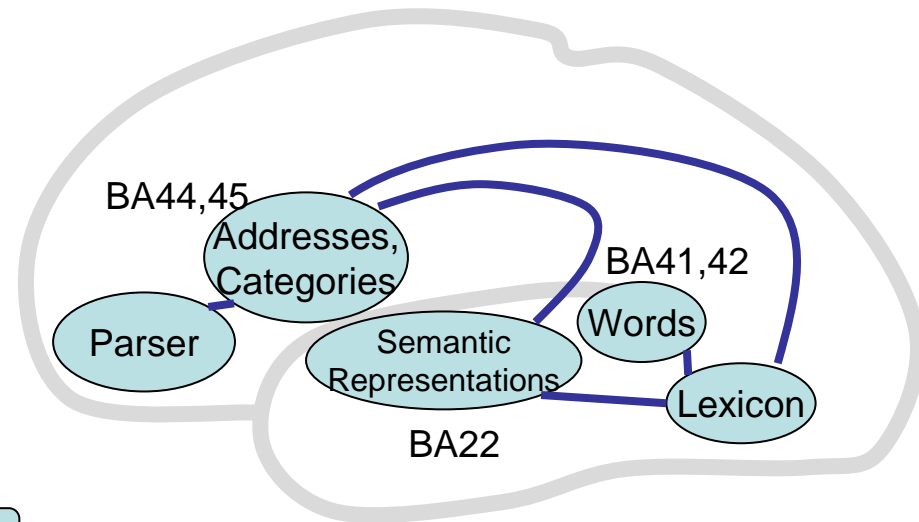


Wernicke's area (BA22)

# A possible correspondence between the modules in the model and cortical areas



Proposed model



Cortical areas

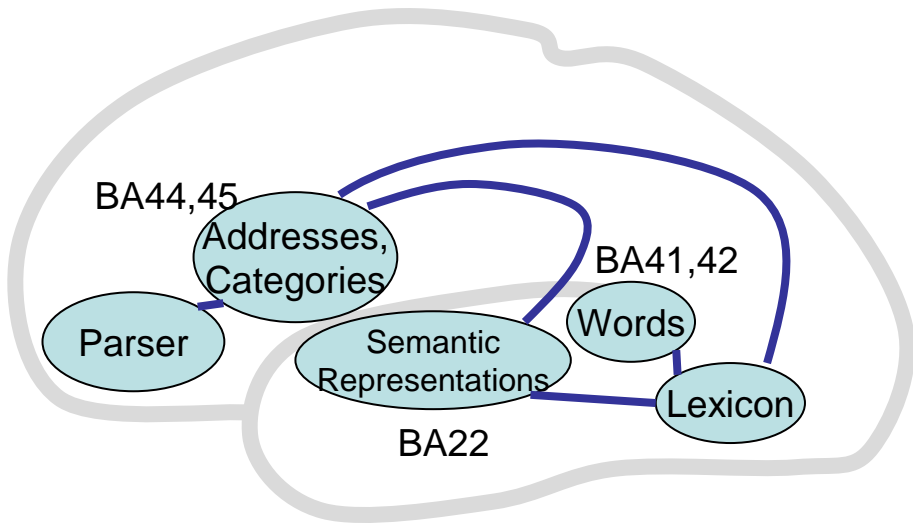
We can reproduce utterance of aphasia by disabling some modules.

# Broca's area and Wernicke's area

- Broca's area : Grammar processing
  - **Symptoms of Broca's aphasia :**  
Utterance consists of scattering words that do not constitute sentences
- Wernicke's area : Association between speech sounds and concepts
  - **Symptoms of Wernicke's aphasia :**  
Utterance that is fluent but does not make sense because of mistakenly selected words.



# Normal utterance



Input semantic representation:

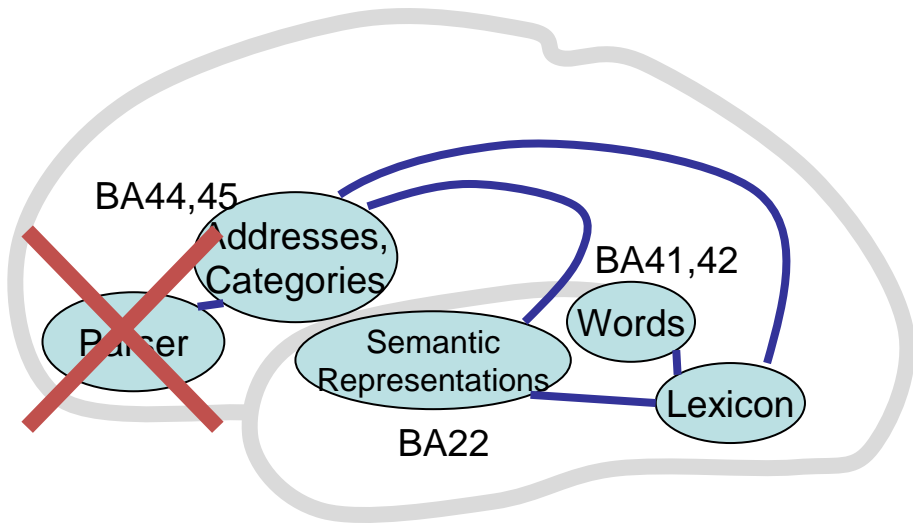
Address	SR
$(c1, agent, color)$	black
$(c1, agent, entity)$	cats
$(c1, action, -)$	eat
$(c1, patient, entity)$	mice

```
?- M=[[c1,agent,color],black],
[[c1,agent,entity],cats], [[c1,action,-],eat],
[[c1,patient,entity],mice]],
Ws=[W1,W2,W3,W4], maplist(lexicalItem,
Ws, Cs, As, Ds), parse([], Cs, s(c1)),
maplist(bind(M), As, Ds), print(Ws), nl, fail.
```

- The proposed model has been implemented in the Prolog language.
- Simplified English with many limitations
- A semantic representation is given.
- The model infers all possible sentences that consist of four words

Output:  
 [black,cats,eat,mice]  
 [mice,areEatenBy,black,cats]

# Reproduction of Broca's aphasia



Address	SR
<i>(c1, agent, color)</i>	black
<i>(c1, agent, entity)</i>	cats
<i>(c1, action, -)</i>	eat
<i>(c1, patient, entity)</i>	mice

Disable parser module

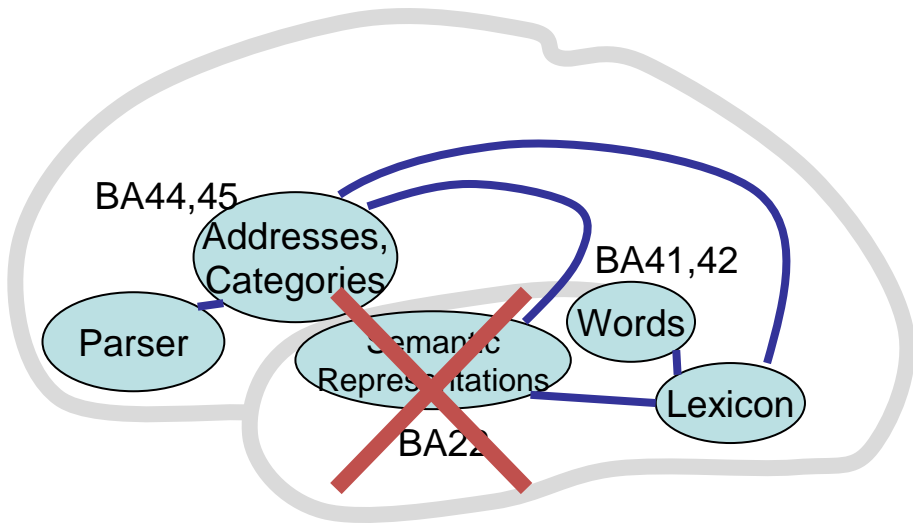
```
?- M=[[c1,agent,color],black],
[[c1,agent,entity],cats], [[c1,action,-],eat],
[[c1,patient,entity],mice]],
Ws=[W1,W2,W3,W4], maplist(lexicalItem, Ws,
Cs, As, Ds), /* parse([], Cs, s(c1)),*/
maplist(bind(M), As, Ds), print(Ws), nl, fail.
```

Sentences are syntactically **incorrect**.  
Selected words are semantically **correct**.

Resembles Broca's aphasia

Output:  
[black,black,black,black]  
[black,black,black,cats]  
[black,black,black,mice]  
[black,black,black,areEatenBy]  
[black,black,cats,black]  
[black,black,cats,cats]  
[black,black,cats,mice]  
...

# Reproduction of Werniche's aphasia



Infer sentences without giving concrete semantic representation

```
?- /* M=[[c1,agent,color],black],
[[c1,agent,entity],cats], [[c1,action,-],eat],
[[c1,patient,entity],mice]],*/
Ws=[W1,W2,W3,W4], maplist(lexicalItem,
Ws, Cs, As, Ds), parse([], Cs, s(c1)),
maplist(bind(M), As, Ds), print(Ws), nl, fail.
```

Sentences are syntactically **correct**.  
Selected words are semantically **incorrect**.

Resembles Werniche's aphasia

Output:

```
[white,dogs,eat,dogs]
[white,dogs,eat,cats]
[white,dogs,eat,mice]
[white,dogs,chase,dogs]
[white,dogs,chase,cats]
[white,dogs,chase,mice]
[white,dogs,areEatenBy,dogs]
[white,dogs,areEatenBy,cats]
...
```

# Conclusion

- We proposed a model of the mechanism of the semantic analysis that **does not use variable-length data structure** such as lambda terms.
- The model **must be realized as a cortex-like Bayesian network** in the future.
- Utterance of aphasia is reproduced.
- This research will connect computational neuroscience and theoretical linguistics.