

Towards Verification with no False Attack of Security Protocols in First-order Logic

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Motivation

Successful automatic verifications of protocols in first-order logic:

- With general-purpose theorem provers (e.g., SPASS [C. Weidenbach, 1999])
- With specialized tools (e.g., ProVerif [B. Blanchet, 2001])

Problem: False attacks because of modeling approximations

- Known issue
- Sound approximations w.r.t. the freshness of nonces
(in the case of verification for an unbounded number of sessions)
- Sound approximations w.r.t. the execution order of protocols rules
(this cannot easily be fixed by encoding state information)

Our goal: Security proofs with standard theorem provers,
discarding all false attacks,
with termination for a bounded number of sessions

How to Avoid False Attacks while Using Standard Theorem Provers?

Our approach: Use *rigid variables* [P. Andrews, 1981]

our result { + translation to first-order logic
+ complete and terminating resolution strategy

In first-order logic protocol models, the intruder instantiates variables:

- with the name of agents it wants to attack,
- with made-up messages, etc.

as many times as it wants

⇒ This enables construction/decomposition of arbitrary messages

⇒ But this also allows arbitrary replays of protocol rules!

With rigid variables:

- The intruder can still instantiate a variable with an arbitrary message
- But it has to commit to this one message

Rigidity has already been applied to verification of protocols:

- Decision procedure for rigid clauses in [Delaune, Lin, and Lynch, LPAR 2007]

Outline

1. **False attacks in first-order logic models of protocols**
2. Rigid variables to avoid false attacks
3. Rigid resolution implemented with standard techniques

First-order Model of Protocols

The Intruder Model

Logical formulation of Dolev-Yao:

- Function symbols to build messages: $\langle \cdot, \cdot \rangle$, $[\cdot]$. (sym. encr.), *etc.*
- A predicate “ I ” to model the knowledge of the intruder
- Deduction rules for the intruder:

$$\text{Pairing/projections} \left\{ \begin{array}{l} \forall x,y. \quad I(x) \wedge I(y) \rightarrow I(\langle x, y \rangle) \\ \forall x,y. \quad I(\langle x, y \rangle) \rightarrow I(x) \end{array} \right.$$

$$\text{Symetric encryption} \left\{ \begin{array}{l} \forall x,y. \quad I(x) \wedge I(y) \rightarrow I([x]_y) \\ \forall x,y. \quad I([x]_y) \wedge I(y) \rightarrow I(x) \end{array} \right.$$

etc.

First-order Model of a Sample Protocol (1/3)

In Alice-and-Bob notation:

$$\begin{aligned} A \rightarrow B & : [A, N_0]_{K_{AB}} \\ B \rightarrow A & : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B & : N_1 \end{aligned}$$

Is $N_1 \oplus N_2$ kept secret?

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Is $N_1 \oplus N_2$ kept secret?

The same as a set of rules:

$$\text{A's role) } \left| \quad \rightarrow I \left([A, N_0]_{K(A,B)} \right)$$

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The same as a set of rules:

$$\begin{array}{l|l} \text{A's role)} & \rightarrow I\left([A, N_0]_{K(A,B)}\right) \\ \text{B's role)} & I\left([A, \mathbf{x}]_{K(A,B)}\right) \rightarrow I\left([B, \mathbf{x}, N_1]_{K(A,B)}, [B, \mathbf{x}, N_2]_{K(A,B)}\right) \end{array}$$

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Proof *ab absurdo* by assuming $\neg I(N_1, N_2)$

First-order Model of a Sample Protocol (2/3)

In Alice-and-Bob notation:

$$\begin{aligned} A \rightarrow B & : [A, N_0]_{K_{AB}} \\ B \rightarrow A & : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B & : N_1 \end{aligned}$$

Is $N_1 \oplus N_2$ kept secret?

The same as a set of rules:

(generalization: the names of agents are replaced with variables)

$$\begin{array}{l|l} \text{A's role) } & I(a) \wedge I(b) \rightarrow I([a, N_0]_{K(a,b)}) \\ \text{B's role) } & I([a, x]_{K(a,b)}) \rightarrow I([b, x, N_1]_{K(a,b)}, [b, x, N_2]_{K(a,b)}) \\ \text{A's role) } & I([b, N_0, y]_{K(a,b)}, [b, N_0, z]_{K(a,b)}) \rightarrow I(y) \end{array}$$

Proof *ab absurdo* by assuming $\neg I(N_1, N_2)$

First-order Model of a Sample Protocol (3/3)

In Alice-and-Bob notation:

$$\begin{aligned} A \rightarrow B & : [A, N_0]_{K_{AB}} \\ B \rightarrow A & : [B, N_0, N_1]_{K_{AB}}, [B, N_0, N_2]_{K_{AB}} \\ A \rightarrow B & : N_1 \end{aligned}$$

Is $N_1 \oplus N_2$ kept secret?

The same as a set of rules:

(approximation: freshness of nonces abstracted with dependencies)

$$\begin{array}{l|l} \text{A's role} & I(a) \wedge I(b) \rightarrow I([a, N_0(a, b)]_{K(a, b)}) \\ \text{B's role} & I([a, x]_{K(a, b)}) \rightarrow I([b, x, N_1(a, x, b)]_{K(a, b)}, [b, x, N_2(a, x, b)]_{K(a, b)}) \\ \text{A's role} & I([b, N_0(a, b), y]_{K(a, b)}, [b, N_0(a, b), z]_{K(a, b)}) \rightarrow I(y) \end{array}$$

Proof *ab absurdo* by assuming $\neg I(N_1(a, i, b), N_2(a, i, b))$

Tentative Verification of our Sample Protocol

In ProVerif:

```
pred I/1 elimVar,decompData. fun senc/2.
query I:(N1[a,i,b],N2[a,i,b]). reduc
(** the intruder **)
I:x & I:y          -> I:senc(x,y)          ;
I:x & I:senc(y, x) -> I:y                  ;
(** the protocol **)
I:a & I:b          -> I:senc((a,N0[a,b]), K[a,b]) ; (* rule 1 *)
I:senc((a,x), K[a,b]) -> I:(senc((b,x,N1[a,x,b]),K[a,b]), (* rule 2 *)
                           senc((b,x,N2[a,x,b]),K[a,b])) ;
I:(senc((b,N0[a,b],y),K[a,b]),senc((b,N0[a,b],z),K[a,b])) (* rule 3 *)
  -> I:y .
```

A potential attack is found by applying, in this order:

(* rule 1 *), (* rule 2 *), (* rule 3 *), and... (* rule 3 *)!

This is a false attack!

(* rule 3 *) has been played twice in the same session

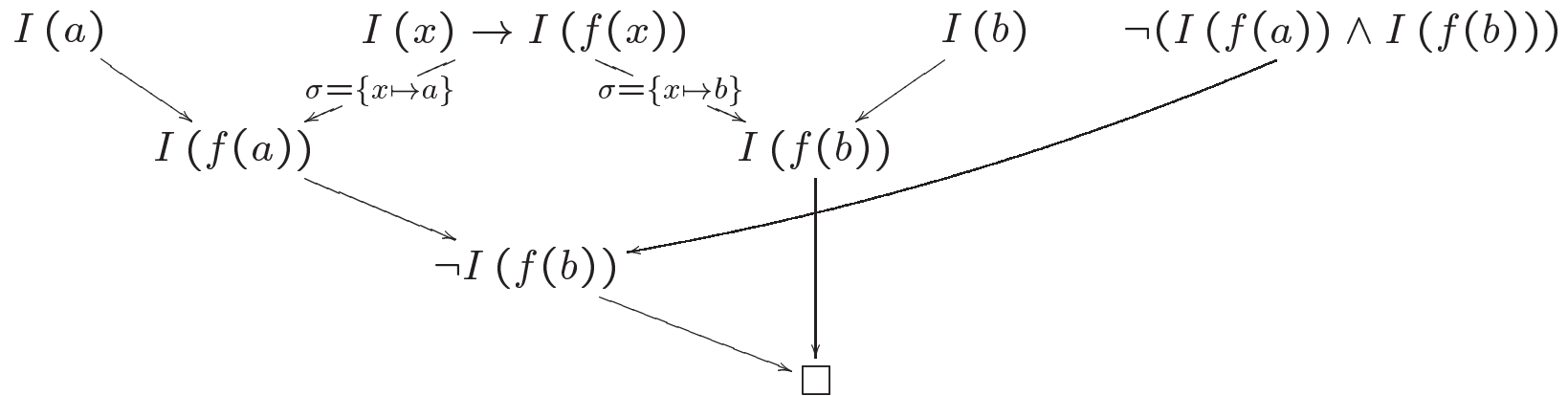
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2. **Rigid variables to avoid false attacks**
3. Rigid resolution implemented with standard techniques

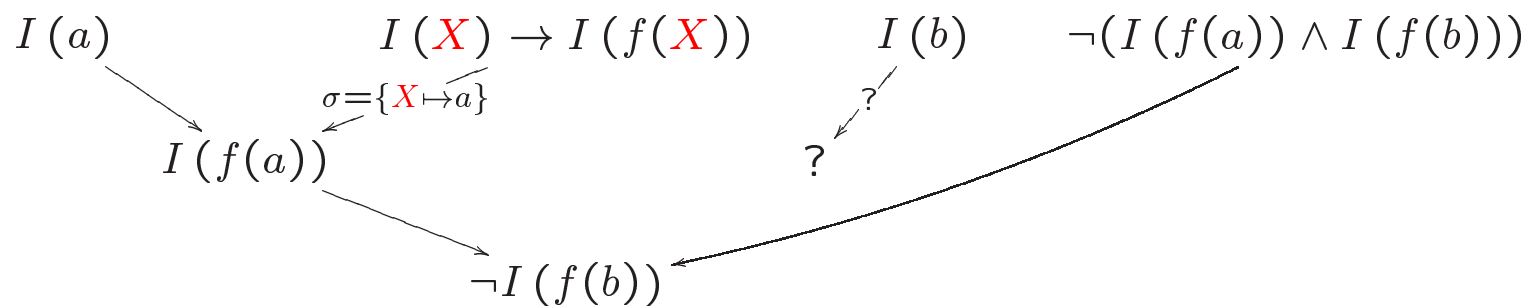
Flexible Variables vs. Rigid Variables

Consider $\forall x. \{I(a), I(x) \rightarrow I(f(x)), I(b), \neg(I(f(a)) \wedge I(f(b)))\}$

- With flexible variables: \square derivable



- With rigid variables: \square not derivable



Our Sample Protocol with Rigid Variables

Our sample protocol in first-order logic:

$$\begin{array}{l}
 \phantom{\langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle} \left([A, N_0]_{K_{AB}} \right) \\
 \phantom{\langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle} \left([A, x]_{K_{AB}} \right) \left(\langle [B, x, N_1]_{K_{AB}}, [B, x, N_2]_{K_{AB}} \rangle \right) \\
 I \left(\langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle \right) (y) \\
 \phantom{\langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle} \left(\langle N_1, N_2 \rangle \right)
 \end{array}$$

Just replace flexible variables with rigid variables:

$$\begin{array}{l}
 \phantom{\langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle} \left([A, N_0]_{K_{AB}} \right) \\
 \phantom{\langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle} \left([A, X]_{K_{AB}} \right) \left(\langle [B, X, N_1]_{K_{AB}}, [B, X, N_2]_{K_{AB}} \rangle \right) \\
 I \left(\langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle \right) (Y) \\
 \phantom{\langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle} \left(\langle N_1, N_2 \rangle \right)
 \end{array}$$

⇒ The 3rd rule cannot be played twice anymore

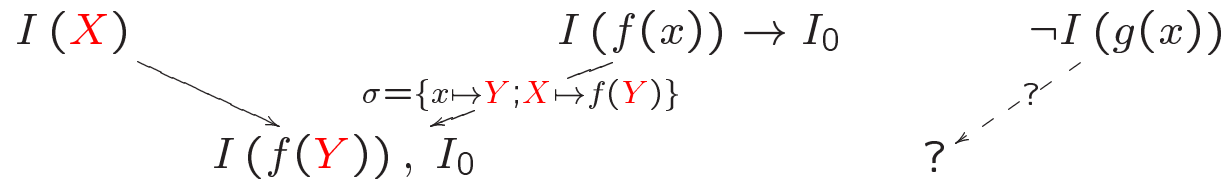
⇒ The previous false attack has disappeared

Difficulty in Implementing Rigid Resolution

Direct implementation of rigid resolution requires backtracking (hence the complications in [Delaune, Lin, and Lynch, LPAR 2007])

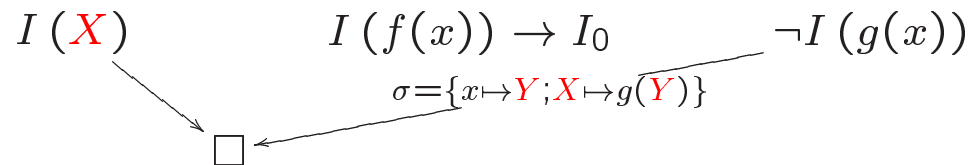
Consider $\{I(\mathbf{X}), I(f(x)) \rightarrow I_0, \neg I(g(x))\}$

- 1st tentative: we cannot conclude



\mathbf{X} has been assigned a f -headed term and $I(\mathbf{X})$ cannot be used anymore, \Rightarrow backtracking required

- 2nd tentative: we can conclude



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Translation to First-order Logic

Idea: Replace rigid variables with flexible ones and prepend a vector of these flexible variables in I

E.g.: 3 rigid variables X, Y, Z in

$$\begin{array}{lcl}
 & & \rightarrow I([A, N_0]_{K_{AB}}) \\
 & I([A, X]_{K_{AB}}) & \rightarrow I(\langle [B, X, N_1]_{K_{AB}}, [B, X, N_2]_{K_{AB}} \rangle) \\
 I(\langle [B, N_0, Y]_{K_{AB}}, [B, N_0, Z]_{K_{AB}} \rangle) & \rightarrow & I(Y) \\
 & I(\langle N_1, N_2 \rangle) & \rightarrow \\
 & I(x) \wedge I(y) & \rightarrow I(\langle x, y \rangle) \\
 & I(\langle x, y \rangle) & \rightarrow I(x) \\
 & & \dots
 \end{array}$$

become 3 flexible variables x, y, z and a vector x, y, z in

$$\begin{array}{lcl}
 & & \rightarrow I(x, y, z, [A, N_0]_{K_{AB}}) \\
 & I(x, y, z, [A, x]_{K_{AB}}) & \rightarrow I(x, y, z, \langle [B, x, N_1]_{K_{AB}}, [B, x, N_2]_{K_{AB}} \rangle) \\
 I(x, y, z, \langle [B, N_0, y]_{K_{AB}}, [B, N_0, z]_{K_{AB}} \rangle) & \rightarrow & I(x, y, z, y) \\
 & I(x, y, z, \langle N_1, N_2 \rangle) & \rightarrow \\
 I(x, y, z, x') \wedge I(x, y, z, y') & \rightarrow & I(x, y, z, \langle x', y' \rangle) \\
 & I(x, y, z, \langle x', y' \rangle) & \rightarrow I(x, y, z, x') \\
 & & \dots
 \end{array}$$

Theorem: Both problems are equivalent w.r.t. satisfiability

A Decidable Fragment of First-order Logic

Overview

- Rules with atoms of the form $I(\bar{x}, t)$ such as:

protocol rules: $I(\bar{x}, s) \rightarrow I(\bar{x}, t)$ with $Var(t) \subseteq Var(s) \subseteq \bar{x}$

intruder rules: $I(\bar{x}, y_0), \dots, I(\bar{x}, y_{n-1}) \rightarrow I(\bar{x}, f(y_0, \dots, y_{n-1}))$
with $\bar{x} \cap \{y_0, \dots, y_{n-1}\} = \emptyset$

- Resolution with free selection for Horn clauses:

$$\frac{C \rightarrow A \quad A', C'' \rightarrow C'}{C \rightarrow C'}$$

with A and A' subterm-maximal atoms (preferentially negative)
whose rightmost term is not a variable

- Elimination of redundant clauses

Theorem: The above strategy is complete and terminating

Mechanized Illustration (1/3)

One session of our sample protocol with rigid variables ($\textcircled{x}, \textcircled{y}, \textcircled{z}$):

```

~ I[m] \/\ ~ I[k] \/\ I[senc{m,k}]           /\
~ I[senc{m,k}] \/\ ~ I[k] \/\ I[m]           /\
~ I[m] \/\ ~ I[k] \/\ I[pair{m,k}]           /\
~ I[m] \/\ ~ I[k] \/\ ~ I[l] \/\ I[triple{m,k,l}] /\
~ I[pair{m,k}] \/\ I[m]                       /\
~ I[pair{m,k}] \/\ I[k]                       /\
~ I[triple{m,k,l}] \/\ I[m]                   /\
~ I[triple{m,k,l}] \/\ I[k]                   /\
~ I[triple{m,k,l}] \/\ I[l]                   /\
--
/** I([A, N0]KAB) ***/
-> I[senc{pair{%A,%N0},%KAB}] /\

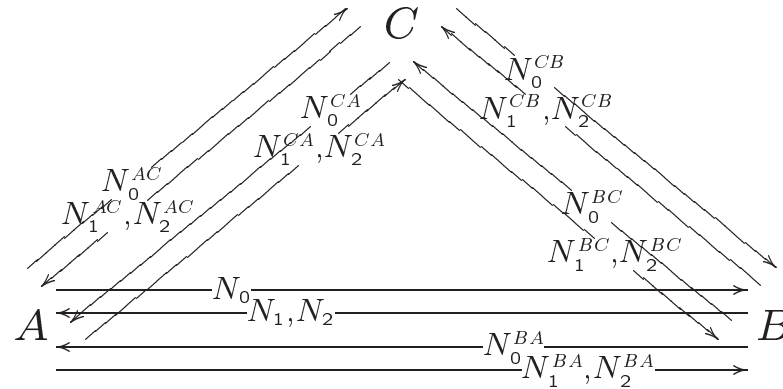
/** I([A, X]KAB) → I([B, X, N1]KAB, [B, X, N2]KAB) ***/
I[senc{pair{%A, @x},%KAB}] ->
    I[pair{senc{triple{%B, @x,%N1},%KAB},senc{triple{%B, @x,%N2},%KAB}}] /\

/** I([B, N0, Y]KAB, [B, N0, Z]KAB) → I(Y) ***/
I[pair{senc{triple{%B,%N0, @y},%KAB},senc{triple{%B,%N0, @z},%KAB}}] -> I[@y]
--
/** ¬I(N1, N2) ***/
~ I[pair{N1{ },N2{ }}]

```

Mechanized Illustration (2/3)

With two honest agents A,B and one corrupted agent C:



```

/** the attacker knows the keys of the corrupted agent:  $I(K_{BC}) \wedge I(K_{AC})$  */
I[KBC{}] /\ I[KAC{}]
--
/** session A  $\rightarrow$  B */
A := A{}, NO := NO{}, KAB := KAB{}, B := B{}, N1 := N1{}, N2 := N2{} ;
/** session B  $\rightarrow$  A */
A := B{}, NO := NOBA{}, KAB := KAB{}, B := A{}, N1 := N1BA{}, N2 := N2BA{} ;
/** session A  $\rightarrow$  C */
A := C{}, NO := NOAC{}, KAB := KAC{}, B := C{}, N1 := N1AC{}, N2 := N2AC{} ;
/** session C  $\rightarrow$  A */
A := C{}, NO := NOCA{}, KAB := KAC{}, B := A{}, N1 := N1CA{}, N2 := N2CA{} ;
/** session B  $\rightarrow$  C */
A := B{}, NO := NOBC{}, KAB := KBC{}, B := C{}, N1 := N1BC{}, N2 := N2BC{} ;
/** session C  $\rightarrow$  B */
A := C{}, NO := NOCB{}, KAB := KBC{}, B := B{}, N1 := N1CB{}, N2 := N2CB{} ;

```

Mechanized Illustration (3/3)

Results obtained with a home-made theorem prover*

Resolution on our sample protocol (6-sessions case):

- Does not terminate with traditional strategies

(standard binary resolution, positive, ordered with subterm and lpo)

- Terminates with our strategy (after working off approx. 200 clauses)

Other results:

- Insecurity of Otway Rees, Needham-Schroeder public key

- Security of Yahalom, Lowe-Needham-Schroeder public key

- etc.

*around 2000 lines of OCaml

Conclusion

Useful observation (the translation rigid \rightarrow flexible) for encoding the problem of security for a bounded number of sessions:

- It leads to decidable fragments of first-order logic
- It extends to public-key encryption
- Adding parameters for ordering, it avoids all false attacks

Future work:

- Evaluate complexity of resolution
- Extend to other cryptographic constructs

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Non-Termination Issue

Problem: An inappropriate strategy may cause looping

E.g.: Consider subterm-ordered resolution:

